

Print out materials

This section contains everything that needs to be printed off.

ENVY – KINDNESS

LUST – CHASTITY

PRIDE – HUMILITY

SLOTH – DILIGENCE

GLUTTONY – TEMPERANCE

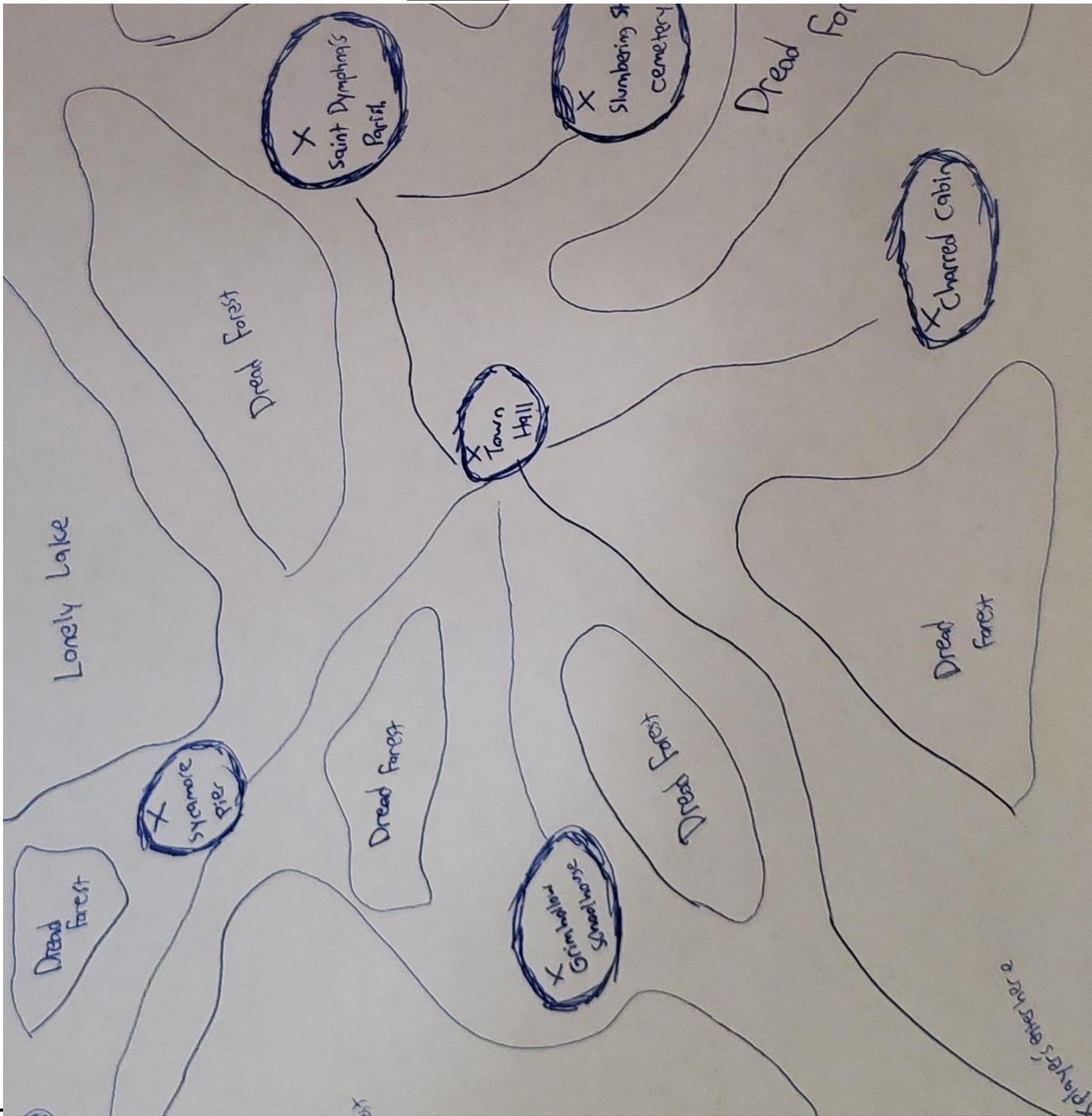
GREED – CHARITY

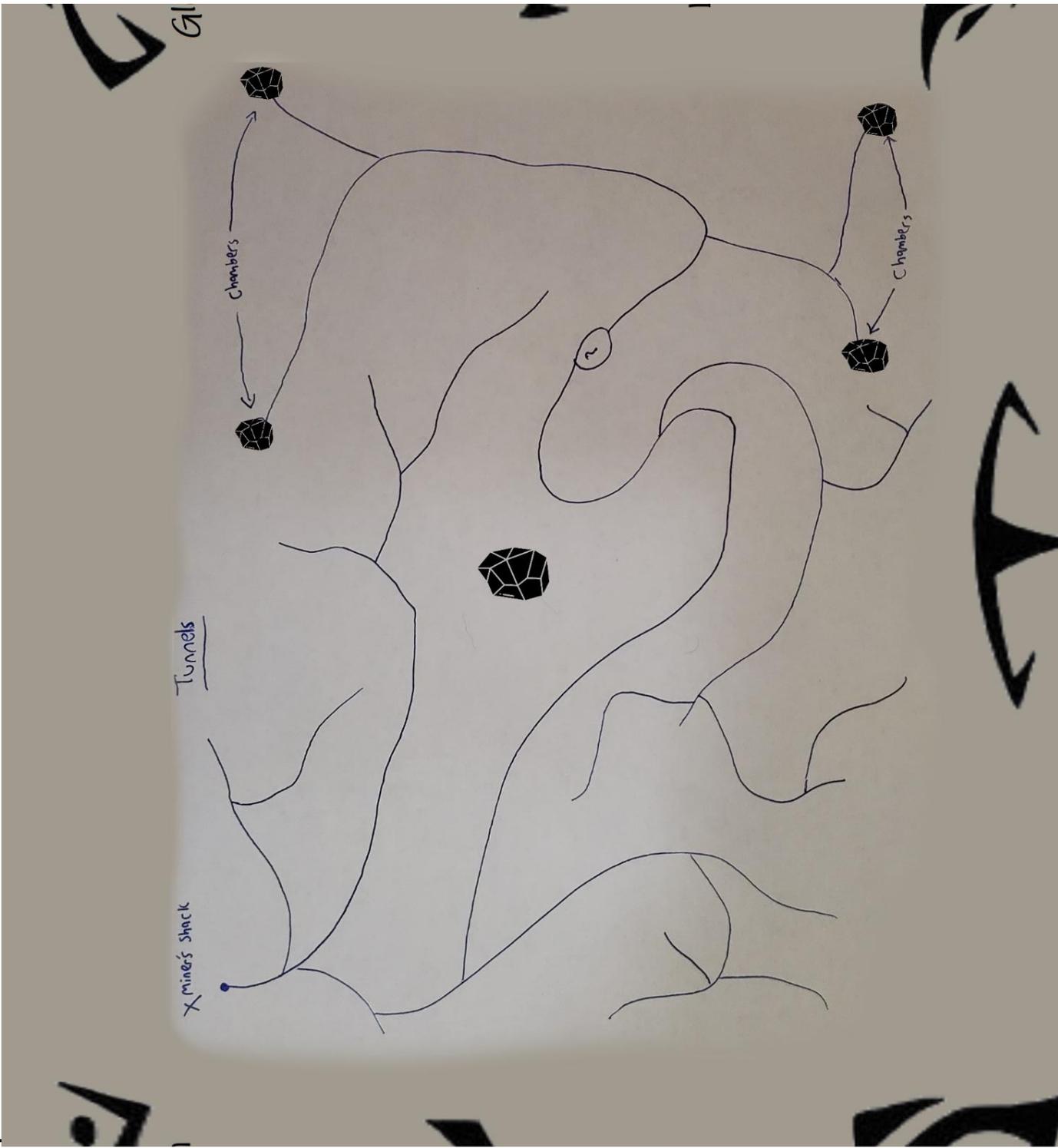
WRATH – PATIENCE

*Sins can be turned into virtues,
Just by flipping them upside down.*

*There are five chambers inside the tunnels.
However, seven sigils are required for the sealing.*

Drawings







0
ASSET

Ashen Dogwood Stake



Two feet in length, this partially burned stake reeks of death.

1
1

0
ASSET

Cracked Skull Bowl



Someone took the time to clean this skull. If only they were more precise in sawing the calvaria off to prevent the large crack from forming.

1
1

0
ASSET

Demented Diary



This diary has the same picture drawn over and over again. This would be disturbing, however the fact the cover and binding are made of human flesh outshines the demented drawings inside.

1
1

0
ASSET

Glass Eye



Bigger than most, this horrid eye replica belonged to the reverend himself. Whoever made this probably didn't last long in their profession.

1
1

0
ASSET

King's Claw



An abnormally large, deformed claw similar to that of a crab. You can tell it's real but know that no ordinary crab will grow to this size.

1
1

0
ASSET

Onyx Ring



A ring of unknown origin. The gemstone reminds you of staring directly into the void itself, and is strangely mesmerizing.

1
1

0
ASSET

Blood needle



The unholy acts committed with this needle can be felt through the torment that emanates from the metal.

1
1

0
ASSET

Cursed doll



A creepy doll missing both of its eyes.

1
1



0
ASSET

Matches



Old matches that appear to remain intact.

1
1

0
ASSET

Rope made of intestines



Processed human intestines were used in this crude cord. Appears as strong as any rope.

1
1

0
ASSET

Rusty hacksaw



With all the rust coating the blades, is this tool even usable?

1
1

0
ASSET

Tea set



This set includes a pot and some cups, as well as some bagged tea that somehow is in perfect condition. Hot water is still needed, but the comfort of home is much needed in these dark times.

1
1



Questions on player questionnaire the Mind monster can change

Player 1

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

When you were younger, you spent a lot of your time playing with your older sister. So, why did you let her die?

Name your top three weaknesses:

Player 2

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

What happened when you were younger that made you hate being alone?

Name your top three weaknesses:

Player 3

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

Why haven't you scattered your brother's ashes yet?

Name your top three weaknesses:

Player 4

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

Why haven't you spoken to your mother in the past 5 years, despite the fact that she leaves you a message nearly every night?

Name your top three weaknesses:

Player 5

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

Why were you pushing your uncle to sign a Do Not Resuscitate order?

Name your top three weaknesses:

Player 6

What is your family life like?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

What did you do to make your parents resent you?

Name your top three weaknesses:

Player 1

What is your name?

Anderson

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandfather, Ralph Anderson?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

What is the only memento you have still kept from your childhood?

What did your last few breakups have in common?

When the world seems against you, what's the one thing that keeps you moving forward?

Despite being allergic to it, what food can you not stay away from?

What religion do you devote yourself to out of fear?

When you were younger, you spent a lot of your time playing with your older sister. So, why did you let her die?

Name your top three weaknesses:

What three items are you bringing?

Player 2

What is your name?

Blakely

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandmother, Marin Blakely?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

When you were laid off, what skills did you utilize to make ends meet?

Because of what medical condition were you unable to participate in sports as a child?

What happened when you were younger that made you hate being alone?

Who among the other characters makes you nervous and why?

Who forgave you before they died and what did they forgive you of?

Name your top three weaknesses:

What two items and one secret item are you bringing?

In order to complete the full or partial ritual, you need the following items. The ritual cannot begin before 3 a.m.

Full: All three magic switches must be set to *primary colors* (Red, Blue, and Yellow), obtain the *King's Claw* item, and bring the body (dead or alive) of *Player 4's* character to the cracked seal. Once done, the Game Master will give you the rest of the information needed.

Partial: At least *one* magic switch must be set to a primary color, obtain the *King's Claw* item, obtain either the *Glass Eye*, *Onyx Ring*, or *Demented Diary* items (*only one is needed!*), and bring the *body part* belonging to any other player but yourself. Once done, the Game Master will give you the rest of the information needed.

There will come a time when colors appear in the form of a switch. When it comes time to interact with this switch and you are present at this location, you must try to convince the other players to turn it to the colors below.

All primary colors (Red, Blue, Yellow)

Player 3

What is your name?

Connors

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandfather, Henry Connors?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

How has your attention to detail saved your life?

How might your life be different if you haven't driven off in a rage that night?

What addiction do you hide from your friends?

When all else is quiet, how do you silence the screaming in your head?

Why haven't you scattered your brother's ashes yet?

Name your top three weaknesses:

What two items and one secret item are you bringing?

In order to complete the full or partial ritual, you need the following items. The ritual cannot begin before 3 a.m.

Full: Obtain the *Ashen Dogwood Stake* item, and bring the body (dead or alive) of *Player 1's* character to the cracked seal. Once done, the Game Master will give you the rest of the information needed.

Partial: Obtain the *Ashen Dogwood Stake* item, obtain either the *Cracked Skull Bowl*, *Onyx Ring*, or *Demented Diary* items (*only one is needed!*), and bring a *severed limb* belonging to any other player but yourself. You will need a way to light something on fire. Once done, the Game Master will give you the rest of the information needed.

There will come a time when colors appear in the form of a switch. When it comes time to interact with this switch and you are present at this location, you must try to convince the other players to turn it to the colors below.

Red calls out to you, though you want to stay away from **Orange**

Player 4

What is your name?

King

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandfather, Kenneth King?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

Why are you the first one people turn to in a crisis?

What tool of your trade are you never without?

You've battled your alcoholism fairly successfully over the years; why did you have a drink last week?

Why haven't you spoken to your mother in the past 5 years, despite the fact that she leaves you a message nearly every night?

What song always makes you think of your worst childhood memory and why?

What happened 10 years ago that still haunts you to this day?

Name your top three weaknesses:

What four items are you bringing?

*There will come a time when colors appear in the form of a switch. When it comes time to interact with this switch and you are present at this location, you must try to convince the other players to turn it to the colors below. **Yellow** calls out to you, though you want to stay away from **Purple***

Player 5

What is your name?

McCloud

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandfather, George McCloud?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

When was the last time you cried?

What feat have you never been able to reproduce?

How do your companions find you indispensable, and how are they wrong?

What is the one bad habit that you just can't seem to break?

If the headaches are getting so bad, why don't you see a doctor?

Why were you pushing your uncle to sign a Do Not Resuscitate order?

Name your top three weaknesses:

What three items are you bringing?

There will come a time when colors appear in the form of a switch. When it comes time to interact with this switch and you are present at this location, you must try to convince the other players to turn it to the colors below.

Blue calls out to you, though you want to stay away from **Green**

Player 6

What is your name?

Winters

What is your occupation?

What is your family life like?

Why did you feel particularly close to your grandmother, Alice Winters?

What is your proudest moment?

What unique skill or talent do you possess?

What is an irrational fear you have?

What is your darkest secret?

What was the last fad you embraced and why?

Which character are you most excited to see again?

In what odd way do you react with rising tensions?

Despite being a pacifist, what situation always leads you to violence?

What injury of yours never quite healed right?

What did you do to make your parents resent you?

Name your top three weaknesses:

What two items are you bringing?
